Game Design Document

Fill up the following document

1. Write the title of your project.

Battle Field.

1. What is the goal of the game?

It’s a multi-player online battle game.

1. Write a brief story of your game.

The main story of my game is many people come to an island in alive

search treasure. For that treasure all the players will fight, and last to

Alive will win the treasure.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Player choice | Move and fight with weapon |
| 2 | Player choice | Move and fight with weapon |
| 3 | Player choice | Move and fight with weapon |
| 4 | Player choice | Move and fight with weapon |
| 5 | Player choice | Move and fight with weapon |
| 6 | ------------- | ------------- |
| 7 | ----------------- | --------- |
| 8 | ----------------- | -------------- |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | --------- | --------- |
| 2 | --------- | --------- |
| 3 | --------- | --------- |
| 4 | --------- | --------- |
| 5 | --------- | --------- |
| 6 | --------- | --------- |
| 7 | --------- | --------- |
| 8 | --------- | --------- |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

By adding animations player camera